



Music

Curriculum Skills and Progression Map

Skill Area	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Topics covered		Term 1 Animals Term 2: Nativity Performance Terms 3: Weather Term 4: Machines Term 5: Seasons Term 6: Travel	Term 1 Our Land Term 2: Nativity Performance Terms 3: Number Term 4: Pattern Term 5: Water Term 6: Travel	Term 1 Sound Term 2: Carol Concert Terms 3: China Term 4: Time Term 5: Communication Term 6: Food & Drink	Term 1 Poetry Term 2: Carol Concert Terms 3: Environment Term 4: Around the World Term 5: Ancient Worlds Term 6: In The Past	Term 1 Flutes & Clarinets Term 2: Christmas Production Terms 3: Flutes & Clarinets Term 4: Flutes & Clarinets Term 5: Flutes & Clarinets Term 6: Flutes & Clarinets	Term 1 Solar System Term 2: Christmas Production Terms 3: At the Movies Term 4: World Unite Term 5: Growth Term 6: Moving On
Singing		<ul style="list-style-type: none"> - Sing a song with contrasting high and low melodies - Control vocal dynamics, duration and timbre - Combine voices and movement to perform a chant and a song 	<ul style="list-style-type: none"> - Understand pitch through singing, movement, and note names - Prepare and improve a performance using movement, voice and percussion 	<ul style="list-style-type: none"> - Copy and create a wide range of vocal sounds to incorporate into a song 	<ul style="list-style-type: none"> - Perform a poem as an ensemble with rhythmic accuracy to a steady beat - Use beatbox techniques to imitate the sound of a drum kit - Combine singing, playing and dancing in a performance 		<ul style="list-style-type: none"> - Develop techniques of performing rap using texture and rhythm - Sing and play percussion in a group piece with changes in tempo and dynamics - Demonstrate understanding of pitch through singing from simple staff notation - Demonstrate understanding of beat and syncopation through singing and body percussion - Perform complex song rhythms confidently - Change vocal tone to reflect mood and style

<p>Playing instruments</p>		<ul style="list-style-type: none"> - Explore and control dynamics, duration, and timbre with instruments - Play percussion instruments at different speeds (tempi) - Play and control changes in tempo 	<ul style="list-style-type: none"> - Use instruments expressively in response to visual stimuli 	<ul style="list-style-type: none"> - Perform a pentatonic song with tuned and untuned accompaniment - Play independent parts in more than one metre simultaneously on body percussion, untuned and tuned percussion - Perform rhythmic ostinati individually and in combination - Create and perform from a symbol score 	<ul style="list-style-type: none"> - Play a pentatonic song with leaps in pitch on tuned percussion - Play a piece with melody, chords, bass and rhythm parts from graphic, rhythm and staff notations 		<ul style="list-style-type: none"> - Interpret graphic notation on various sound makers with an understanding of their qualities and capabilities - Perform music together in synchronisation with a short movie - Demonstrate coordination and rhythm skills by participating in a complex circle game - Play a chordal accompaniment to a piece - Follow and interpret a complex graphic score for four instruments - Play tuned instrumental parts confidently from graphic scores with note names
<p>Improvising/ exploring</p>		<ul style="list-style-type: none"> - Improvise descriptive music - Respond to music through movement 	<ul style="list-style-type: none"> - Explore timbre and texture to understand how sounds can be descriptive - Explore different ways to organise music 	<ul style="list-style-type: none"> - Improvise to an ostinato accompaniment - Explore simple accompaniments using beat and rhythm patterns 	<ul style="list-style-type: none"> - Explore layers & layering using a graphic score 		<ul style="list-style-type: none"> - Play and improvise using the whole tone scale - Interpret graphic notation on various sound makers with an understanding of their qualities and capabilities - Learn about and explore techniques used in movie soundtracks - Devise, combine and structure rhythms through dance
<p>Composing</p>		<ul style="list-style-type: none"> - Create, play and combine simple word rhythms 	<ul style="list-style-type: none"> - Perform and create simple three- and four-beat rhythms using a simple score 	<ul style="list-style-type: none"> - Create and perform from a symbol score - Use a score and combine sounds to create different musical textures 	<ul style="list-style-type: none"> - Compose an introduction for a song - Compose and notate pentatonic melodies on a graphic score - Compose a fanfare 		<ul style="list-style-type: none"> - Use the musical dimensions to create and perform music for a movie - Evaluate and refine compositions with reference to the inter-related dimensions of music - Create sounds for a movie, following a timesheet - Revise, rehearse, and develop music for

							performance, with reference to the inter-related dimensions of music
Listening		<ul style="list-style-type: none"> - Identify changes in pitch and respond to them with movement 	<ul style="list-style-type: none"> - Match descriptive sounds to images 	<ul style="list-style-type: none"> - Listen to and learn about Hindustani classical music - Learn how sounds are produced and how instruments are classified - Listen to and learn about traditional Chinese music - Listen to and learn about a Romantic piece of music 	<ul style="list-style-type: none"> - Understand how rhythmic articulation affects musical phrasing - Explore the descriptive music of two famous composers of the 20th and 21st century - Listen to and learn about Renaissance instruments 		<ul style="list-style-type: none"> - Hear and understand the features of the whole tone scale - Listen to and learn about modern classical / avant garde music (20th century) - Demonstrate understanding of the effect of music in movies - Follow and interpret a complex graphic score for four instruments - Experience and understand the effect of changing harmony - Listen to and understand modulation in a musical bridge
Appraising		<ul style="list-style-type: none"> - Identify a sequence of sounds (structure) in a piece of music - Listen in detail to a piece of orchestral music (e.g. identify instruments) 	<ul style="list-style-type: none"> - Identify ways of producing sounds (e.g. shake, strike, pluck) - Use simple musical vocabulary to describe music - Listen, describe and respond to contemporary orchestral music 	<ul style="list-style-type: none"> - Identify the metre in a piece of music - Recognise rhythm patterns in staff notation 	<ul style="list-style-type: none"> - Develop listening skills by analysing and comparing music from different traditions - Identify key features of minimalist music - Compare and contrast the structure of two pieces of music 		<ul style="list-style-type: none"> - Listen to a 19th century tone poem and describe its effects and use of the musical dimensions - Listen to and analyse 19th century impressionist music using musical vocabulary - Identify changes in tempo and their effects - Evaluate and refine compositions with reference to the inter-related dimensions of music - Revise, rehearse, and develop music for performance, with reference to the inter-related dimensions of music